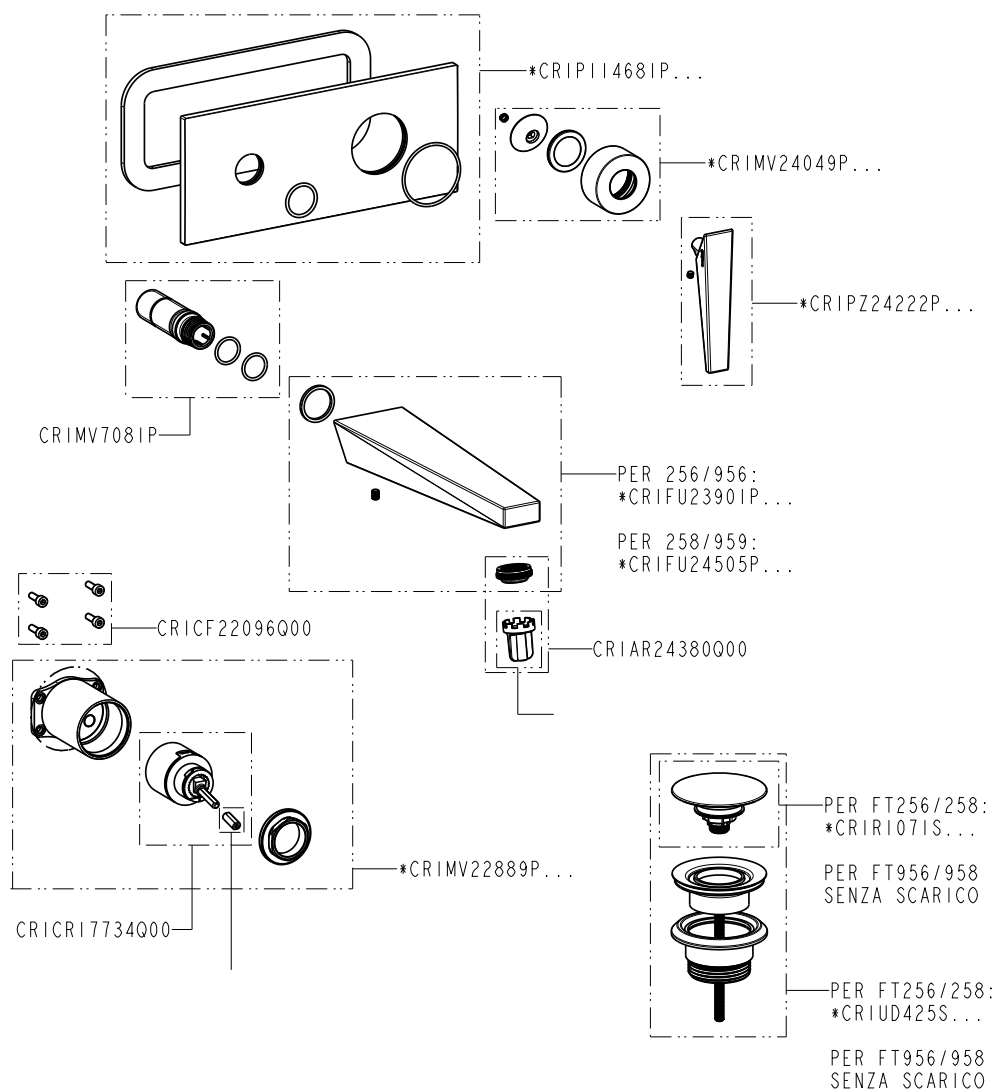


CRIFT256



NOTE | NOTES

* completare con codice finitura | complete with finishing code